

Release Notes: LLVM FOR RENESAS RL78 10.0.0.202110

8th of October, 2021

CyberThor Studios Ltd. is releasing the LLVM for Renesas RL78 10.0.0.202110, a cross compiler tool for Renesas RL78 micro-controllers.

SALIENT FEATURES

The LLVM for Renesas RL78 10.0.0.202110 toolchain is based on:

- ❖ LLVM 10.0.0 [released]
- ❖ Compiler-rt 10.0.0 [released]
- ❖ Libcxx 10.0.0 [released]
- ❖ Libcxx-abi 10.0.0 [released]
- ❖ Newlib 3.1.0 [released]
- ❖ GDB 7.8.2 [released]

LLVM RL78 comes with significant performance improvements (both code size and speed) compared to GCC RL78. It also comes with support for latest language standards: full support for C17 and C++17 and experimental support for the C2x (next C standard) and partial support for C++20.

The latest patches are applied to the LLVM sources.



ABOUT LLVM FOR RENESAS RL78 10.0.0.202110

Release Version:	LLVM for Renesas RL78 10.0.0.202110
Release Date:	8th of October, 2021
Platforms Supported:	Ubuntu 18.04 or later (or compatible distribution) Windows 7 or later
Language:	C, C++
Targets:	G23, G1X, I1X, D1X, LIN MCP, F1X, and L1X
Object File Format:	ELF



CHANGES IN LLVM FOR RENESAS RL78 10.0.0.202110

This toolchain is the successor of GCC RL78 toolchain, and it is meant as a direct replacement to GCC RL78.

This section describes the fixes made in the LLVM for Renesas RL78 10.0.0.202110 release.

1. [Bug Fix] Align attribute issue.

`_attribute_((aligned(alignment)))` is not working for variables with automatic storage duration when *alignment* > 2. This also affects std::experimental::simd introduced in C++17 and vectore_size attribute: `__attribute__ ((vector_size (N)))`.

The issue is now fixed

2. [Bug Fix] llvm-addr2line address interpretation issue.

The llvm-addr2line documentation states "llvm-addr2line interprets all addresses as hexadecimal and ignores an optional 0x prefix". However, this is not true 0x prefix is required (not optional). This will be fixed in a future release.

3. Bug Fix] Assembly parsing issue of hex numbers followed by a dot and a number (e.g.: 0xffef2.4)

In case of bit manipulation instructions, it should be possible to specify an address followed by a dot the number of the bit to be modified. The dot is causing the parser to think this is a floating-point number instead and handles it incorrectly.

4. [Improvement] LLVM now supports newlib nano library.

The nano version of newlib was added to the LLVM toolchain. Enabling the -fnewlib-nano option will toggle the usage of the nano library version.

INSTALLER:

1. The LLVM FOR RENESAS RL78 10.0.0.202110 Installer onwards supports installations for all users (if administrator privileges are present), as well as installations for the current user only.
2. In both cases, the toolchain should be detected by compatible versions of e2 studio and should integrate seamlessly with them.

Notes:

This installer does not provide an option to integrate the LLVM RL78 toolchain with e2 studio, as the e2 studio IDE will automatically detect the LLVM RL78 toolchain installation on start-up for integration. Alternatively, you may use the 'Toolchain Management' feature in e2 studio to achieve this.

For details on e2 studio please visit the following link below:

<https://www.renesas.com/eu/en/software-tool/e-studio>

There is no support in this installer to integrate toolchain with the HEW IDE.



KNOWN ISSUES IN LLVM FOR RENESAS RL78 10.0.0.202110

The following is a list of known issues for the tools we include for the LLVM for Renesas RL78 10.0.0.202110 toolchain:

1. Linker Map file generation

The map file generated by LLD has less information compared to the one generated by GNU LD. This will be improved in future releases.

2. Assembly parsing of %lo16, %hi16 limited support.

When using %lo16, %hi16 operators only 2 basic operations are currently allowed, symbol + constant and symbol - constant.

For example:

```
.short %lo16(_my_symbol) + %lo16(my_const)
```

The parse will be enhanced in future versions to support more complex expressions.

3. Assembly parsing issue of callt instruction operand.

The assembly parser cannot handle any complex expressions as operands for callt instruction, only constant values are allowed at the moment.

4. Assembly parsing missing operand.

There is currently no assembly operand to extract 8-bit data from symbols in order to be used with MOV ES, #byte, MOV CS, #byte etc. Only immediate values can be used with those instructions at the moment. The current workaround is to use %lo16, %hi16 to set the value in 16-bit register and then move the relevant part in ES/CS. A new operand will be implemented in next release.

5. C++ debugging member access issue.

While debugging C++ projects It is sometimes necessary to use "this" pointer in order to access member variables even in cases where there's no ambiguity and this could be implied.

6. -finput-charset=/fexec-charset= unsupported character encodings.

Unlike GCC, Clang accepts only UTF-8 encoding (which is also the default) as valid arguments for -finput-charset and -fexec-charset options. More encoding will be added in future releases.

7. Linker script ASSERT command issue.

ASSERT command may fail erroneously in cases where it sections sizes are checked as it is executed before final optimizations in the linker when the code size is reduced further. This will be fixed in next release.

8. Missing assembly listing support (-a[cdhlns] option in GNU AS).



There are no listing options implemented in LLVM at the moment. This will be implemented in a future version.

Current workaround is to use llvm-objdump to obtain a source code interleaved with assembly (-S, --source option).

9. Linker script section ordering issue.

If the sections that have load or virtual memory address specified in the linker script are not in ascending order of the load memory address inside the linker script the link process will fail.

Please check Bug 47853 for more details.

10. Unsigned bitfields not supported.

Currently, there is no support for unsigned bitfields in LLVM. This will be implemented in a future release.

11. Binding of references to packed fields.

Creating references to struct members which are declared as packed, e.g. `__attribute__((packed))`, is incorrect as it can cause unaligned access issues. The compiler should return an error in this case however this is not currently the case. This will be fixed in a future release.

12. Warnings generated using -mfar-rom option.

When using -mfar-rom the linker will generate several warnings like "warning: incompatible rodata area flags...". The root cause of this issue is that there are no prebuilt libraries with this option. The same issue exists in GCC with the corresponding option, -mes0, the differences being that GCC ignores the problem silently. There are currently no known issues caused by this however this will be investigated further in next release and handled accordingly.

13. llvm-objdump does not display symbol name instead of raw address where possible.

llvm-objdump is not displaying symbol names instead of raw address where possible. This makes the disassembly slightly harder to read than in case of rl78-elf-objdump. This will be fixed in next release.

14. llvm-objdump missing features

llvm-objdump does not currently support -i and -g options supported by rl78-elf-objdump. This will be fixed in a future release.

15. Inline assembly missing constraints and modifiers support for parameters.

Clang supports, in case of RL78, inline assembly constructs without parameters, e.g. `asm (AssembleTemplate)`.

The extended syntax available in GCC, `asm (AssemblerTemplate : OutputOperands : InputOperands : Clobbers : GotoLabels)`, is not currently supported. This will be fixed in the next release, however the constraints will not be the same as in GCC.

16. lld may report wrong overlap between .text and .bss when no load memory region specified.



When no load memory region is specified for .text and for .bss the lld linker may report that the sections overlap although they are in different memory areas.

The workaround is to add Load memory regions for the .text and the .bss sections.

17. llvm-size is using NOLOAD sections when determining the total size.

Currently, the lld NOLOAD sections are contributing to the object/executable size when calling llvm-size.

18. Other issues, non-specific to RL78

LLVM tries to be a complete replacement. As such there are still a couple of missing features from GCC which will be implemented in future releases. In particular, the following issues should be noted:

lld: Information printed using --print-gc-sections is not as nice as when using the GNU ld. [Bug 46783](#)

llvm-ar: Errors when printing multiple members with the same name. [Bug 42521](#)

llvm-dwarfdump: Does not print section attribute flags yet. [Bug 38488](#)

llvm-nm: Unable to understand symbols built with gcc-lto [Bug 41437](#)

llvm-nm: Needs support for --line-numbers to llvm-nm [Bug 40001](#)

llvm-objcopy: Unknown argument '--change-section-address'. [Bug 45217](#)

llvm-objcopy: Objcopy zero-size section might cause huge binaries. [Bug 46299](#)

llvm-objdump: Prints wrong line number info for obj file compiled with -ffunction-sections. [Bug 40703](#)

llvm-objdump: Wrong behavior for non-relocatable objects when suing llvm-objdump with -r option. Bug [Bug 41901](#)

llvm-readobj: Make GNU style symbol printing invalid symbol section indexes match GNU readelf [Bug 43850](#)

llvm-readelf: Relocation addends printed style does not match GNU readelf [Bug 45235](#)

llvm-string: Short option with argument grouping not GNU compatible [Bug 42942](#)

llvm-string: Allow "-<integer>" as an alias for "-n <integer>" [Bug 42964](#)

llvm-symbolizer: Shows incorrect source line info if --gc-sections used [Bug 41124](#)

llvm-symbolizer: llvm-addr2line does not exit when passed a non-existent file [Bug 42754](#)

19. Other issues

Finally, for better understanding regarding the status of the toolchain please visit <https://bugs.llvm.org/>. In particular, the following queries will help better understand the status of each tool.



https://bugs.llvm.org/buglist.cgi?bug_status=UNCONFIRMED&bug_status=NEW&bug_status=CONFIRMED&bug_status=REOPENED&component=ELF&product=lld&query_format=advanced&resolution=---

https://bugs.llvm.org/buglist.cgi?bug_status=UNCONFIRMED&bug_status=NEW&bug_status=CONFIRMED&bug_status=REOPENED&component=llvm-ar&product=tools&query_format=advanced&resolution=---

https://bugs.llvm.org/buglist.cgi?bug_status=UNCONFIRMED&bug_status=NEW&bug_status=CONFIRMED&bug_status=REOPENED&component=llvm-dwarf&product=tools&query_format=advanced&resolution=---

https://bugs.llvm.org/buglist.cgi?bug_status=UNCONFIRMED&bug_status=NEW&bug_status=CONFIRMED&bug_status=REOPENED&component=llvm-nm&product=tools&query_format=advanced&resolution=---

https://bugs.llvm.org/buglist.cgi?bug_status=UNCONFIRMED&bug_status=NEW&bug_status=CONFIRMED&bug_status=REOPENED&component=llvm-objcopy%2Fstrip&product=tools&query_format=advanced&resolution=---

https://bugs.llvm.org/buglist.cgi?bug_status=UNCONFIRMED&bug_status=NEW&bug_status=CONFIRMED&bug_status=REOPENED&component=llvm-objdump&product=tools&query_format=advanced&resolution=---

https://bugs.llvm.org/buglist.cgi?bug_status=UNCONFIRMED&bug_status=NEW&bug_status=CONFIRMED&bug_status=REOPENED&component=llvm-readobj&product=tools&query_format=advanced&resolution=---

https://bugs.llvm.org/buglist.cgi?bug_status=UNCONFIRMED&bug_status=NEW&bug_status=CONFIRMED&bug_status=REOPENED&component=llvm-size&product=tools&query_format=advanced&resolution=---

https://bugs.llvm.org/buglist.cgi?bug_status=NEW&bug_status=CONFIRMED&bug_status=REOPENED&component=llvm-symbolizer&product=tools&query_format=advanced&resolution=---

FREE SUPPORT FOR LLVM FOR RENESAS RL78 10.0.0.202110

For free technical support, please register at
<https://llvm-gcc-renesas.com>

For your feedback and suggestions, please visit
<https://llvm-gcc-renesas.com/help/contact-us/>

